

Bell Schedule Info Guide

Schedule Options Review

Option 1: Minimal Changes

Main Features:

- 90 min blocks Tu-F (even, odd) + 50 min C-Day (same as current)
- In-focus extended to 10 min (counts as instr. min.), class ends at 3:30 on odd days
- Every even day - Advisory/Flex mandatory and goes 1 hour
- Weekly PLC time drops to 30 min (accommodates longer flex/adv)

Over two weeks:

- Instructional - each class meets 6 times for 460 min (3x every week)
- Flex/Advisory - meets 4 times for 240 min (2x every week)
- PLC - meets 2x for total of 60 min
- Mtgs - meets 2x for total of 60 min

Other Notes:

- Classes meet 3x per week, every week (50 + 2x90)
- Preserves C-days
- Schedule is consistent from one week to the next (evens on T/Th, odds on W/F)
 - Easier for part-time staff, planning after-school activities
 - Athletes w/ afternoon games/meets will consistently miss the same classes
- Advisory time increased from 35 to 60 min per week, offers more flexibility (Tu available)
- Students w/o advisory must check-in / time treated as Flex (like on Tu)
- This schedule does not allow for the continuation of FLEX or Minimum days.

Option 2: Full Alternating Blocks

Main Features:

- Every day is a block, alternating even/odd from one day to the next across weeks
- Every 2 weeks the cycle repeats (A-B-A-B-A → B-A-B-A-B → A-B-A-B-A)
- InFocus stays at 5 min
- Every even day has 45 min Adv/Flex
- Mtg & PLC time both 45 min

Over two weeks:

- Instructional - each class meets 5 times for 450 min (2x one week, 3x the next)
- Flex/Advisory - meets 5 times for 250 minutes (2x one week, 3x the next)
- PLC - meets 3x for total of 135 min (1x one week, 2x the next)
- Mtgs - meets 2x for total of 90 min (1x each week)

Other Notes:

- Brunch/Lunch times consistent every day
- No C-days, fewer transitions, every class meeting is a block
- Every other week, any given class only meets 2x per week
- All classes experience a Th → M gap (right now, only even periods experience this)
- Twice the total PLC time compared to C-day schedule
- Flex/Adv meets 3x every 2 weeks - creates more space for all-school events, wellness
- Schedule not consistent from one week to the next (e.g. evens don't always meet Tu/Th)
 - Harder for part-time staff, planning after school activities
 - Athletes won't always miss the same period in the afternoon

Option 3: Four-day Fixed Block / Alternating Monday Block

Main Features:

- Tues - Fri blocks fixed (similar to current schedule)
- Instead of C-Day, Monday is a full block alternating even/odd from week to week
- Example: **A**-B-A-B-A → **B**-B-A-B-A → **A**-B-A-B-A
- Other than that, same as alternating block

Over two weeks (same as full alternating block):

- Instructional - each class meets 5 times for 450 min (2x one week, 3x the next)
- Flex/Advisory - meets 5 times for 250 minutes (2x one week, 3x the next)
- PLC - meets 3x for total of 135 min (1x one week, 2x the next)
- Mtgs - meets 2x for total of 90 min (1x each week)

Other Notes:

- Consistency Tu-F
 - Easier for part-time staff, easier for after school planning
 - Athletes will miss same periods each week
- For assessments, even periods might have 1 night to prepare vs 2-3 nights for odd
- Longest gap between classes Th → Tu or F → W
- Back-to-back class meetings on a regular basis with no buffer days for HW or study
- As currently suggested in the sample calendar: for 3-day weekends w/Fri off, evens might meet 3 times in a row before odd meets again (full week gap for odd) - could possibly be remedied by swapping an even/odd (so some inconsistency that week)